SchëppeSiwen.2025

Technical.Rider // Ver.Feb.2025

1. General Information:

Schëppe Siwen is touring with a full technical audio setup. (FoH and monitoring). Our goal is to deliver the best possible experience to the audience and appreciate a friendly, professional cooperation with all local crew members. Please read the following requirements carefully and contact us in advance to clarify any details.

Technical Contact:

Cay Hecker // production@scheppesiwen.com

All other questions:

Jean-Marc Wagner // info@scheppesiwen.com

An actual version of this document can always be found here: https://www.scheppesiwen.com/rider

2. Timings

- Load-in: 1 hour
- Setup & Soundcheck: 1 hour
- Change-over: 30 minutes
- Show duration: TBD during contract negotiations.
- Strike & Load-out: 1 hour

3. Parking & Access

- Parking for 4 vehicles (2 Sprinter vans, 2 cars) near the stage.
- Exact details will be provided during contract negotiations.

4. Venue Staff

- 1 Lighting Technician, familiar with venue's lighting system.
- 1 Sound System Engineer, responsible for venue's PA setup and alignment.
- 2 Load-in/Load-out Crew, to assist with gear handling.

5. StageSpecs

- Minimum 8m wide and 6m deep
- Minimum 0.8m high
- Sturdy construction, rated of handling at least 250KG/m2.
- "Mojo-Style" Barriers along the front. (at FoH "hamburger's" are fine)

6. Risers

- Drums USC: 3x2x0.4m roll-riser needs to be pre-cabled off-stage and "taxi" our upstage-rack if roll-risers are no option, additional 20minutes setup-time must be granted
- Brass: 2x2x0.2m on either side of the drum-riser ideally 0.5m downstage of drums

7. Electric connections

- 1x 16A SchuKo on DownStageLeft powering "RackA"
- 1x 16A SchuKo on FoH for Sound
- 1x 16A SchuKo on DownStageLeft for Lighting
- 1x 16A SchuKo on UpStageCenter (Drum-Riser) for Lighting
- 1x SchuKo on DownStageRight for our bassist's backline (Audio-Power please)

8. Lighting

The band travels with a lighting engineer but may require a local operator if unavailable. A lighting plot including dmx-patch must be provided to our team at least one month in advance for show preparation via email **production@scheppesiwen.com**

- Preferred lighting control system: MA3 with up-to-date software.
- Minimum fixture requirements:
 - 12 moving head washes evenly spread across 2 trusses, front and back
 - 12 moving head spots evenly spread across 2 trusses, front and back
 - 6 front wash lights covering the entire stage.
- Strobing effects should be used tastefully at key moments.
- The band carries additional effects, including LED fog towers, ego-risers and confetti cannons, which are integrated into the show.
 Please provide a dedicated dmx-line on an empty universe for this purpose on

downstage left. (alongside the DSL-SchuKo connection)

9.1. Audio Control

We have two racks on Wheels that need to be placed on stage. One will sit on the drum-riser ("RACK.B-US"), the other will be placed down-stage-left ("RACK.A-DS"). Rack A needs power (16A Schuko) and connects Rack.B via hybrid-cable.

- **FoH**: We're usually touring our own engineer and console. Please provide 2 CAT6+ Lines from FoH to DownStageLeft. Minimum 2x1m space, centered in the venue. If not possible, please coordinate alternative placement.
- **PA Connection**: Direct feeds to PA controller (L/R, Sub, Near via matrix) either fed on Stage or FoH via AES3, Madi or Analogue connection.
 - No routing through the house console input channels please.
- System Compatibility: In case we're traveling without our sound engineer and/or console, Inputs can be delivered via Dante, Ravenna/AES67, MADI, or Soundgrid. Please confirm best option with our engineer in advance. In smaller venues without console, a ready for use stereo-mix is provided via analogue xlrconnectors.
- **Micing**: We basically have everything, but would love to get 2 ambient microphones (ideally shotguns) on small stands and some XLR patch cables as spares.
- Monitoring: Own complete system.

9.2. Audio PA

Please provide a professional, high-quality PA system suited for venue-size and capacity with adequate headroom, in full working order. Phase/time-alignment is welcome. Preferred systems: d&b Audiotechnik, MeyerSound, Adamson.

10. Travel Party

We travel as a 10-piece band plus 2 technicians and additional hands and merch-staff A detailed list of crew and band members will be provided prior to the event.

11. Hospitality & Merchandising

- A quiet, lockable room for instrument storage and preparation.
- Water, soft drinks, and a small selection of beers.
- A hot meal for the band and crew is highly appreciated.
- Merch stand with adequate space, ideally near a high-traffic area (e.g., close to a bar or entrance).

12. Band Lineup & StagePositions

Lio (Guitar & Backing Vocals) - DSL Jean-Marc (Vocals & Violin) - DSC Noe (Bass & Backing Vocals) - DSR Phillip (Drums) - USC Isa (Accordion) - CSL (Driver) Davina (Flute) - CSR Pawel (Trumpet 1) - USRR Marc (Trumpet 2) - USR Pier (Trumpet 3) - USL Titi (Trumpet 4) - USLL

13. StagePlot

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